

Meeting Minutes – SD#1 – HS and MS Media Centers

Attendees

SitelogIQ

- + Ryan Gram – Project Designer
- + Jonathan Peterson – Architectural Project Designer
- + Sophie Palma - Intern

Oconto

- + Adam DeWitt –
- + Adam Timm – Associate Principal
- + Emily Miller – Superintendent
- + Heather Ronnie – Teacher – Art
- + Lorie - MS Media Center
- + Nicole Anderson - Art/STEAM Teacher

Introduction

HS Option A

- Raised concern about where staff meetings would take place
- Raised concern about no dedicated space provided for coffee/café
 - Can most likely move to another classroom
- Want to include whiteboard tables in collaboration ideation area
- Emily likes barstool setup at tech bar – gives it a college/adult feel

HS Option B

- Positive feedback on ability to have transparency from corridor into STEAM lab – creates excitement for students passing by
- Want to see a space to display student work
- Lorie doesn't like circulation desk in middle – always rotating around
 - Would like it better on bottom wall, similar to how it is in Option A

MS Option A

- Lack of storage
- Positive feedback on idea of breakout room to be transparent if enclosed
 - Possible addition of phone booths in these spaces
 - Positive feedback on option to be open
 - If enclosed, transparency at corners

MS Option B

- Group voiced desire for adding an informal soft seating area
 - Currently not provided anywhere else in the school
 - 1 space for group instruction/presentation would be sufficient
 - Would be a good place to prep students for high school
 - Somewhat monitored, but provides more independence
 - Instills work ethic as students transition to high school
- Lack of storage

Phone Booths

- Provide students w/ dedicated space to take/make up tests
 - Opportunity to schedule out room
 - Transparent for supervision purposes
 - Single workstation w/ small desk & chair

Storage in MS Learning Lab/STEAM Lab

- Different types of storage for different needs
 - Place for supplies, unfinished projects
 - Combination of cabinetry & storage closets
 - Storage closet needed in STEAM lab
- Think about visible storage
 - Maybe built into central teaching wall
 - Excites students when they get to see what projects other classes are working on
 - Review moveable storage (would work well for unfinished projects to be pulled out)

MS Learning Lab Visibility into Corridor

- Cannot be completely open; to help manage students entering and leaving room
- Combination of future-ready open visibility, but also understand functionality of this age group & give them some boundaries
- Opportunity discussed to have transparency on two corner walls, w/open entrances on both side walls
- Opportunity discussed to possibly have some overhead doors between the columns

MS – Move Forward W/ Combination of Options A & B

- Addition of cave & breakout spaces from Option A to Option B
- Include storage in Option B where breakout spaces are currently in place
- Include group presentation on one side of teaching wall, w/ informal collaborative seating on the other side

Next Steps

Explore the Following

- What the transparency between media center/learning lab & corridor looks like
- Different ways to display student work
- Visible storage options
- Different options for breakout spaces
 - enclosed vs open, combo
 - different furniture setups (table vs bean bags)

The forgoing and attached is believed by the author to be an accurate and materially complete reflection of the discussions described. Request for any corrections or additions to this document should be forwarded to the author within five business days. Thereafter, this document shall be deemed the official record of the discussions described herein.